



Job Position: Three Bachelor Students

Job/Fellowship Reference: VGStudents/COFAC-BI/ULusófona-HEI-Lab/04/2026

Main research field: Video Games or related fields

1. **Job description:** Universidade Lusófona, represented by COFAC – Cooperativa de Formação e Animação Cultural, CRL, hereby opens a call for 3 (three) research fellowships in the scope of the project “D’AR-TE”, funded by Santa Casa da Misericórdia de Santarém.
2. **Admission Criteria:** Applicants must be enrolled in a Bachelor’s degree in Video Games or related fields.

These are additional mandatory requirements for the fellowship:

- Technical skills including: experience in Unity;
- Fluency in English (written and spoken);
- Valuable Bonus Skills include: experience in XR development; interest in music; experience in Animation or/and Game Art.

3. Work plan and goals:

The fellow's responsibilities will include:

- Fix bugs in the desktop version of the Systemic Lisbon Battery, improving stability and maintainability.
- Develop new tasks and features for the Systemic Lisbon Battery, in collaboration with the research team.
- Adapt and optimize the Systemic Lisbon Battery for Tablet, ensuring a consistent user experience across platforms.
- Begin reviewing and updating the VR version of the test.
- Conduct performance tests and implement efficiency and resource optimization improvements.
- Support the development and integration of the Systemic Lisbon Battery in XR contexts.

4. **Financial condition:** The monthly value of the scholarship is 486.75 euros/month. Each fellow is also entitled to have a personal accident insurance.

5. **Application submission:** Applicants to this call must submit their application by email, in a PDF format, to the following email addresses: bruna.antonio@ulusofona.pt with the subject: VGStudents/COFAC-BI/ULusófona-HEI-Lab/04/2026 along with the following documents:

- a) Motivation letter;
- b) Curriculum vitae referring to the professional experience, accompanied by a list of the scientific publications and participation in funded projects;
- c) Bachelor's grades;
- d) Link to their Portfolio Page (e.g. GitHub/GitLab/Bitbucket, Personal Website, etc.)
- e) Other documents considered relevant by the applicant.



Deadline to apply: September 17

6. Assessment and selection of applications:

The candidate will be evaluated according to the following criteria:

1. Candidate merit (75%);
2. Interview (25%).

Each criterion is scored on a scale from 0 to 20. Applicants who do not meet the eligibility criteria will be automatically excluded from assessment.

In the event of a tie, the final decision will be the responsibility of the jury's chairman.

After the selection stages have been concluded, the jury will draw up, within no more than 7 workdays, a minute which will include the final decision and a ranking.

- 7. Notification of candidates:** Applicants will be notified of the evaluation decision by email, via the email address provided for this purpose. The final decision will be communicated after the arguments presented at the preliminary hearing have been analyzed. In the event of refusal, the grant will be awarded to the next applicants on the final ranking list.

- 8. Jury composition:** The Jury has three members nominated by COFAC, crl Board. In accordance with the article 13 of Decree-Law n. 57/2016, of 29 August, amended by Law nº 57/2017, of 19 July, the following members were appointed:

(i) President – Micaela Fonseca

(ii) Member – Maria Costa

(iii) Member – Jorge Oliveira

Substitute member: Sarra Graja